

## Roll of abrasive fleece flexible, 100 mm $\times$ 10 m, Fleece structure: 1000



### **Order data**

Order number	556083 1000
GTIN	4062406301088
Item class	51M

### **Description**

#### **Version:**

Synthetic nylon fleece impregnated with abrasive grit in synthetic resin bonding.

Flexible high-performance fleece with extremely dense grit distribution deep into the fibres of the material. The special type of fleece structure permits more aggressive abrasive characteristics, a very long working life without clogging and an even more uniform finish. The enormous flexibility enables use even in inaccessible places.

#### **Advantage:**

- · Adapts to the component shape.
- The open structure prevents clogging and reduces heat development.
- · Even and reproducible finish.
- · Can be used wet or dry.
- · Contains no materials that could cause corrosion.

#### **Application:**

For manual cleaning and finishing, ideal substitute for steel wool products. **Fine / ultra fine:** for cleaning delicate surfaces, for repairing light scratches on metals. Also suitable for applying fine / very fine matt finishes to steels and non-ferrous metals.

## **Technical description**



Version	S Ultra Fine	
Grit equivalent	600 - 1000	
Fleece structure	1000	
Grit designation	very fine	
Colour	grey	
Iron, sulphur and chlorine constituents	< 0.1 %	
Roller width	100 mm	
Roll length	10 m	
Product name attribute	$100 \text{ mm} \times 10 \text{ m}$	
Type of product	Roll of abrasive fleece	

## **User data**

	Suitability	$\mathbf{V}_{c}$	ISO code
Alu Mg	suitable		
Steel < 900 N/mm <sup>2</sup>	suitable		
Steel < 1400 N/mm <sup>2</sup>	suitable		
Steel < 55 HRC	suitable		
Steel < 60 HRC	suitable		
Steel < 67 HRC	suitable		
INOX	suitable		
Ti	suitable		
GG(G)	suitable		
CuZn	suitable		
Plastic, GRP	suitable		
Wood	suitable		
Stone	suitable only under restricted conditions		
Paint	suitable		
Uni	suitable		

wet maximum	suitable only under restricted conditions	
dry	suitable	

# **Accessories**

Hand block	556020
Mandrel	556030